

## RULES OF THE GAME

### Official Rules of Participation and Game of Telekom's sweepstakes "Look beyond your comfort zone!"

#### 1. Organizer of the sweepstakes

Organizers of the consumer sweepstakes "Look beyond your comfort zone" (hereinafter: "**Game**") are **Magyar Telekom Nyrt.** as organizer of the below Game (hereinafter: Game) (registered address: 1013 Budapest, Krisztina krt. 55., company registration number: 01-10-041928; tax ID: 10773381-2-44, hereinafter referred to as "**Organizer**"). Data controlling related to the Game is performed by the Organizer, as data controller (hereinafter: "**Data controller**"), other tasks related to the execution of the Game, as well as data processing is carried out by Mito Communications Zrt. (address: 1051 Budapest Nádor utca 23. floor 5. office 4; company registration number: 01-10-047585; tax ID: 24169781-2-41.), hereinafter referred to as "**Executing organization**".

#### 2. Who is entitled to participate in the game?

**2.1.** Any resident natural person above the age of 16 in the possession of a Hungarian address and a valid personal identification document issued by the Hungarian authorities, who is outside the scope of persons defined in Section 2.2. and has his/her own public Instagram profile ("**Instagram profile**") (hereinafter: "**Player**"), who during the game

- carries out the task announced in the given post in accordance with provisions set forth in Section 4.1 is entitled to participate in the Game.  
By participating in the game, the Player explicitly accepts all conditions detailed in these Rules of the Game ("**Rules of the Game**") and in the guidelines laid down by Instagram and Facebook, and authorizes the Organizer to use his/her profile name, profile picture and pictures shared in connection with the game on its Facebook and Instagram page (hereinafter referred to as **Fan Page**), and in case of winning to process his/her full name, profile picture, telephone number, email address, and date of birth shared in connection with the game and in pursuant to the Data protection regulation; furthermore
- by participating in the game, the Player gives his/her explicit consent for the Organizer to control his/her Instagram posts and data shared in connection with the game, pursuant to these Rules of Game and the Data Protection Regulation.

**2.2.** The Organizer, the Executing Organization, as well as business associations and agencies participating in the organization or execution of the game, their owners, executive officers, employees or persons in other labor relationship with these organizations, as well as the relatives of any of these individuals as determined in Section 2 (1), 8:1 of the Hungarian Civil Code. However, employees of the Organizer are entitled to participate in the acquisition and use of the points.

#### 3. Duration of the Game

The Game starts at 17 hours 00 minutes 01 seconds on June 18, 2018, and ends at 7 hours 59 minutes 59 seconds on August 16, divided to the following stages:

1. 6/18/2018 5:00 PM – 6/25/2018 3:00 PM (hereinafter: "**Stage 1**")

2. 6/26/2018 3:00 PM – 7/1/2018 3:00 PM (hereinafter: “**Stage 2**”)
3. 7/25/2018 11:00 AM – 8/7/2018 3:00 PM (hereinafter: “**Stage 3**”)
4. 8/8/2018 3:00 PM – 8/16/2018 8:00 AM (hereinafter: “**Stage 4**”)

The deadline for submitting Works related to the given stage is identical with the closing date of the given stage. Applications can be submitted during this period.

#### **4. Course of the game**

**4.1.** Players can participate in the individual stages of the Game in accordance with the following rules:

##### **Stage 1**

For participation in the game visit [komfortzonankivul.hu](http://komfortzonankivul.hu) and register.

##### **Stage 2**

Prepare a selfie on Volt Festival with one of the Telekom Selfie Points located near the stages (or in there isn't any Telekom Selfie Point near a stage, then with the stage) and make sure that the concert in progress is one of the concerts offered to you by the [komfortzonankivul.hu](http://komfortzonankivul.hu) site. For each day, the [komfortzonankivul.hu](http://komfortzonankivul.hu) site assembles two personalized lists of programs, one for the programs within and one for the ones outside the comfort zone. Share this selfie via your Instagram account with the hashtag #komfortzonankivul or #komfortzonanbelul, depending on the program list the given program was listed in.

For the pictures shared on the Instagram as described above, the Player may acquire scores on the [komfortzonankivul.hu](http://komfortzonankivul.hu) site, pursuant to the Scoring described below.

##### **Stage 3.**

For participation in the game visit [komfortzonankivul.hu](http://komfortzonankivul.hu) and register there between the start of Stage 1 and end of Stage 3; those registering outside this period may not participate in the game.

##### **Stage 4.**

Prepare a selfie on Sziget Festival with one of the Telekom Selfie Points located near the stages (or in there isn't any Telekom Selfie Point near a stage, then with the stage) and make sure that the concert in progress is one of the concerts offered to you by the [komfortzonankivul.hu](http://komfortzonankivul.hu) site. For each day, the [komfortzonankivul.hu](http://komfortzonankivul.hu) site assembles two personalized lists of programs, one for the programs within and one for the ones outside the comfort zone. Share this selfie via your Instagram account with the hashtag #komfortzonankivul or #komfortzonanbelul, depending on the program list the given program was listed in.

For the pictures shared on the Instagram as described above, the Player may acquire scores on the [komfortzonankivul.hu](http://komfortzonankivul.hu) site, pursuant to the Scoring described below.

##### **4.1.1. Scoring**

- For the picture made during a program within the comfort zone offered by site [komfortzonankivul.hu](http://komfortzonankivul.hu) and shared during the offered concert on Instagram with hashtag #komfortzonanbelul, the Player is awarded 1 point on the site. For one program only one point can be scored.
- For the picture made during a program outside the comfort zone offered by site [komfortzonankivul.hu](http://komfortzonankivul.hu) and shared during the offered concert on Instagram with

hashtag #komfortzonankivul, the Player is awarded 3 point on the site. For one program only one point can be scored.

- In case if the Player shared his/her picture on the Instagram with the right hashtag, but outside the duration of the concert, the Player is awarded 1 point on the site.

**Points scored this way can be used during Stages 2 and 4 in one of the two ways detailed below.**

1 – Exchange points to gifts determined in Section 7.2 (hereinafter referred to as Gifts) during the Telekom Volt Festival within the festival site at the Telekom Comfort Zone location, with the help of the hostesses (hereinafter referred to as Onsite exchange). Points scored but not exchanged during the Telekom Volt Festival can be used for onsite exchange during the Sziget Festival.

2 – If the total number of points scored during stages 2 and 4 (scores exchanged onsite are not deducted from this cumulated score), exceeds 10 points, the player is entitled participate in the draw closing Stage , as detailed below. Players scoring 10 points or above become entitled to participate in the draw of 30 units of HBS-510 Bluetooth, whereas Players scoring 20 points or above are furthermore entitled to participate in the draw of 1 unit of LG G7 mobile phone.

The Game is executed and participation in it takes place as described in these Rules of Game. Should any question be not regulated by the rules of Game, applicable provisions of the effective legal provisions shall be applied.

Any Player refusing to accept these Rules of Game or any provision thereof, and raising objections in connection therewith, is not entitled to participate in the Game, and/or is automatically excluded from the Game.

**4.2.** Players are identified on the basis of their data provided according to Section 2.1. The Organizer and the Executing Organization are not responsible for any technical problems outside the Organizer's scope of interests (e.g. deleted or unavailable Instagram profile).

The Organizer may inspect the Works to make sure that the conditions of the rules of Game are met, and if the Works or the Player submitting them does not for some reason meet the requirements of the rules of Game, then the concerned Player can be excluded from the Game.

The Organizer may exclude from the Game participants who submit false data or pictures.

**4.3.** The Organizer is not in any way responsible for any incident originating from faulty data provision by the Player. The Organizer does not recommend participation in the Game to individuals registered by third person. In case if the Player uses an Instagram profile he/she did not registered him/herself, such Player should request written authorization of the eligible person prior to the commencement of the Game; consequences due to the lack of such authorization are the sole responsibility of the Player, and any responsibility of the Organizer or the Executing Organization arising from any dispute related to unauthorized use of an email account or profile in connection with the Game.

**4.4.** From the Game point of view, any submitted Work is deemed irregular, if they - including but not limited to - (i) contain obscene words, (ii) carry pornographic or sexual content, (iii) violate good taste, (iv) contain words that may be offensive from religious or political point of view, are hateful or otherwise offensive, (v) contain subject different from the topic of the Game or label strange to the Organizer,

display competing brands or products, (vi) display with emphasis brands that are not produced or marketed by the Organizer, (vii) are downloaded from an internet website or otherwise, (viii) are deemed as advertisement, (ix) compromise the Organizer's reputation, (x) violate copyright or personal rights of any third person, disclose personal data of third parties, or violate the interests of the same (xi) are illegal, (xii) do not fit in the concept of the Game based on the Organizer's subjective judgment. The Organizer may at its own discretion immediately delete such comments.

**4.5.** The Organizer and the Executing Organization and their partners involved in the execution shall act with utmost care in the course operating the system and registering the Works, but they refuse to assume any responsibility for any technical or data communications error, data loss or any related legal consequences, material or non-material disadvantages. By submitting the Work, the Player acknowledges that infrastructural content, performance, message and data transfer, as well as response speed of the Game depends on the servicing technology, thus these features may be adversely impacted by factors beyond the control of the Organizer or the Executing Organization, such as (including but not limited to) connection failure, performance of the server computers, network load, network congestion, coverage, as well as maintenance of secure network connection. The Organizer and the Executing Organization explicitly exclude any responsibility or indemnity that may arise from the contents of this paragraph.

**4.6.** The Organizer may inspect the Works to make sure that the conditions of the rules of Game are met, and if the Works or the Player submitting them does not for some reason meet the requirements of the rules of Game, then the concerned Player can be excluded from the Game, based on the Executing Organization's unilateral decision. At the Organizer's or the Executing Organization's discretion, Players participating in the Game - against the spirit thereof - as a team under the name of a sole individual or with profile containing non-existing individuals with the purpose of increasing their chances to win with this deceptive conduct.

**4.7.** The Organizer, the Executing Organization and their partners participating in the Game reserve the right to exclude anyone from the Game, to delete the registration of any Player or delete part or whole of their score based on their unilateral decision, without explanation, in case of manipulation, unauthorized upload of Works, irregular play, misuse or suspicion thereof, as well as any unauthorized intervention to the system of the [komfortzonankivul.hu](http://komfortzonankivul.hu) site, attempt of unauthorized access.

**4.8.** Application can only be submitted via the Instagram site.

## **5. Selection of the winners**

In the different stages of the Game, winners are chosen as described below.

### **Stage 1**

In Stage 1 10 (ten) winners are chosen, as described below. Prize: 10 daily VIP tickets to the Telekom Volt Festival are drawn. Daily tickets are valid for the following days of the Telekom Volt Festival: June 27, 28, 29 or 30, 2018.

### **Stage 2**

During the Telekom Volt Festival, points scored in the Game can be exchanged to Gifts on the local stands of the Telekom Comfort Zone.

### **Stage 3**

In Stage 3 10 (ten) winners are chosen, as described below. Prize: 10 daily tickets for the Sziget Festival will be drawn.

#### **Stage 4**

During the Sziget Festival, points scored in the Game can be exchanged to Gifts on the local stands of the Telekom Comfort Zone. Furthermore, at the end of Stage 4, 31 (thirty one) winners are chosen, as described below. Prize: 1 LG G7 mobile phone and 30 HBS-510 Bluetooth headsets are drawn.

### **6. Drawing**

**Winners are selected** by drawing. The Executing Organization draws from the submitted valid Works. Drawing dates:

*At the end of Stage 1 - 4 pm, June 25, 2018.*

*At the end of Stage 3 - 4 pm, August 7, 2018.*

*At the end of Stage 4 -11 am, August 16, 2018.*

The draw is not public.

The Organizer may exclude from the Game Players not meeting the conditions set forth in the Rules of Game until the announcement of the winners. The Organizer may also exclude from the Game any Player, who is unavailable, as defined in the Rules of Game. The Organizer reserves the right to exclude from the current and any future games any Player, against whom there is solid evidence of attempting to hack the internet page of the Game, using robot or spam program or other means of fraud to gain advantage. By participating in the Game, the Player acknowledges that content, performance, message and data transfer, as well as response speed of the Game depends on the servicing technology, thus these features may be adversely impacted by factors beyond the control of the Organizer or the Executing Organization, such as (including but not limited to) connection failure, performance of the server computers, as well as maintenance of secure network connection. The Organizer and the Executing Organization explicitly exclude any responsibility that may arise from the contents of this paragraph.

In case, if any winner of the prizes or the Work of the above person does not meet personal and formal requirements of these Rules, and so he/she is excluded from the Game, the author of the valid Work submitted and selected as reserve winner becomes entitled for the business-type allowance, provided that he/she meets all requirements set forth in these Rules.

For every draw 10 reserve winners are drawn, who will replace the winner pursuant to Section 8, should the Winner be excluded from the Game. Reserve winners are notified in the order of the draw.

### **7. Prizes and Gifts**

#### **7.1. Prizes**

Stage 1

10 daily VIP tickets to the Telekom Volt Festival. Daily tickets are valid for the following days of the Telekom Volt Festival: June 27, 28, 29 or 30, 2018

Stage 3

10 daily tickets for the Sziget Festival.

Stage 4

Prize: 1 LG G7 mobile phone and 30 HBS-510 Bluetooth headsets

## 7.2. Gifts

The different gifts can be cashed in for different score value on the Telekom Comfort Zone location, during business hours (12 am - 12 pm – during the festival), as detailed below.

- lollipop -1 point
- shoes, raincoat - 3 point
- macro and wide angle lenses - 6 points
- visor hat - 6 points
- glitter beauty painting - 6 points
- replaceable charger - points
- selfie ring light - 9 points

In the course of the Game, one Player is entitled to cash in only 1 (one) piece of a gift type, while stock lasts.

## 8. Receiving gifts

8.1. Winning Players can receive the prizes in the following way:

The Executing Organization notifies the winning Players on the prize electronically in a private Instagram message, after the draw - **June 25, 2018, August 7, 2018, August 16, 2018** - *within 2 hours following the draw*, repeated within 24 hours, if the winner does not confirm the receipt of the message. After the second notification, the winning Player must immediately, but not later than within 12 (twelve) hours confirm the receipt via email or telephone to the contact details specified in the Notification. Should the winning Player fail to do so, then he/she is declared “unavailable” and excluded from the Game.

In case if the Organizer finds that the winning Player is “unavailable” or cannot be awarded the prize for some reason, then a substitute winner is selected by the Organizer, who notifies the winning Players on the prize electronically in a private Instagram message (announcement of the results), after the draw - **June 25, 2018, August 7, 2018, August 16, 2018** - *within 2 hours following the draw*, repeated within 24 hours. After the second notification, the winning Player must immediately, but not later than within 12 (twelve) hours confirm the receipt via email or telephone to the contact details specified in the Notification, and to give his/her personal data (name, date of birth, email address, address, telephone number). Should the winning Player fail to do so, then he/she is declared “unavailable” and excluded from the Game.

8.2. The Executing Organization delivers the business allowances described in Section 7 to the Winners after the draw concluding the stages of the Game, as follows:

Stage 1. – within 24 hours – To the email address specified by the Winners.

Stage 3. – within 24 hours – To the email address specified by the Winners.

Stage 4. – within 14 calendar days – to the address specified by the Winners via regular mail.

8.3. Business allowances cannot be cashed in or exchanged to any other business allowance. Should any unforeseeable event occur, the Organizer and the Executing Organization reserve the right to offer alternate equivalent business allowance to the winners, who are obliged to accept it. The Organizer and the Executing Organization excludes their responsibility for any circumstance arising at the winner or any third party during the use, after the prizes are awarded. The Organizer and the Executing Organization assume the obligation to deliver only the prizes specified in the Rules. Quality of the prizes and the services related thereto are the responsibility of the party providing the prize.

8.4. The Executing Organization excludes from the Game the Work, if the business allowances cannot be delivered to the Player submitting it, because the data indicated on the Work are false, defective or faulty, or the Player submitting the Work does not meet any personal requirement of these Rules for any other reasons. The Organizer, the Executing Organization and their partners participating in the Game cannot be held responsible for any incident arising from faulty data.

8.5. The Organizer and the Executing Organization is not in any way responsible for any deficiency/defect of the email addresses specified by the Players (mistyped name or address, etc.), failed or delayed delivery due to the same or any damage occurring during the delivery.

## **9. Personal income tax, costs**

Festival tickets awarded by the Organizer as a prize qualify as tax-free benefits pursuant to the effective act on personal income tax. This way, neither the Organizer nor the Winners become subjects to tax payment obligation. As for other prizes, the Organizer shall pay and declare taxes. Winners are not subject to any tax payment obligation. Traveling costs and other expenses related to the receipt of the Prizes shall be borne by the Winners.

Besides the free of charge delivery of the business allowances detailed above, the Executing Organization is not subject to any additional obligation.

## **10. Miscellaneous**

The Organizer and/or any of its subsidiaries, owners, executive officers and employees exclude their liability for the defects and deficiencies of the prize, except if such limitation of liability is explicitly prohibited by Hungarian legal provisions. The Player enforce such claims within the frames of the Hungarian legal provisions against the provider/manufacturer/vendor of the prize.

The Organizer shall not hand out other or more prizes (not including “force majeure” situations) than determined in section 7 of these Rules of the Game.

By participating in the Game, the Players give their explicit consent for the Organizer to publish their names and profile pictures in the mass media and other promotional and advertising audio, photo and video materials. Furthermore, the Players give their explicit consent for the Organizer to publish or present the comment included in the Player's Work in the mass media and other promotional and advertising audio, photo and video materials. Upon request, the Players agree to be available to the media for interviews. Upon the Organizer's request, Players must confirm the above with a signed statement. Audio and/or video recording made of the Winner during the receipt of the prize can be used by the Organizer for advertising purposes without limitation in time, space, method and extent, provided that personal rights are fully observed.

The prize is non-transferable, non-marketable, cannot be cashed or further realized in any way.

The Organizer and the Executing Organization excludes any responsibility in case of external attacks against Facebook or the servers managing it. This means that if due to an attack against the servicing network, Players receive faulty messages regarding their prizes, player/non-player status, etc., the Organizer and the Executing Organization exclude any and all responsibility.

The Organizer and the Executing Organization exclude their responsibility for any error of Instagram that is beyond their control, and for which period it is not available or offers limited availability.

**The Organizer reserves the right to modify or revoke these Rules of the Game at any time without specific notification or explanation.**

In if any suspicion arises in connection with one of the Players, the Organizer reserves the right to request information from that Player to investigate to case, or to suspend or exclude the Player from the Game. At the Organizer's discretion, Players manipulating the Game in any way; Players participating in the Game - against the spirit thereof - as a team under the name of a sole individual or with profile containing non-existing individuals with the purpose of increasing their chances to win with this deceptive conduct. Such Players are for example individuals associating with each other in order to participate in draws and other prize games, who in order to increase their chance to win play with multiple Instagram profiles and this way deprive other players the opportunity of fair play. Players committing unfair behavior described in this section are obliged to compensate for any damage caused to the organizer and/or the Executing Organization in connection with the Game. The Organizer reserves the right to exclude from the current and any future games any Player, against whom there is solid evidence of attempting to hack the internet page of the Game, using robot or spam program or other means of fraud to gain advantage.

Instagram is not in any way sponsor or organizer of this game. Data are not provided to Instagram but to the Organizer.

## **11. Information on the game**

Detailed information on the game are available on the [www.komfortzonankivul.hu](http://www.komfortzonankivul.hu) website. Non-comprehensive information about the Game is available in the various advertisements placed in the various media.

The Players may refer for further information regarding the Game and the business allowances, as well as for the detailed Rules of the Game by writing to the [info@komfortzonankivul.hu](mailto:info@komfortzonankivul.hu) customer service email address.

## 12. Data protection information

For the purpose of data controlling related to the Prize game, the Organizer (i.e. Magyar Telekom Plc.) is considered as data controller. Data controlling related to the Prize game is performed pursuant to the effective legal provisions and the provisions of these Rules of Game. The data controller shall control the personal data provided during the Prize game solely for purposes determined in these Rules of Game.

### Details of the data controller, data processor

The Organizer as data controller:

Magyar Telekom Plc.

Cg. 01-10-041928, registered address: 1013 Budapest, Krisztina krt. 55.

### The Executing Organization, as data processor

Mito Communications Zrt.

Cg. 01-10-047585, registered address: 1051 Budapest Nádor utca 23. floor 5, office 4

For the delivery of the prizes we use the following data processor:

Hungarian Post

Personal details of the concerned individuals are disclosed by the Organizer and the Executing Organization to third parties for the delivery of the prizes to the winners. The Organizer and the Executing Organization oblige themselves to handle personal data of the concerned individuals taking into consideration the applicable effective legal provisions.

The purpose of planned controlling of personal data, the legal basis for the data controlling, scope of the controlled personal data, duration of data controlling:

Purpose of data processing	Legal basis for data processing	Controlled personal data	Duration of data processing
Registration to the Prize Game, conducting the game.	Consent by the participants (Section 6, (1), subsection a) of the General Data Protection Regulation).  The consent can be revoked at any time. Revocation of the consent does not apply to the legality of data controlling based on	<u>Instagram user name,</u> <u>Facebook account ID</u> <u>or E-mail address</u>	In case of revocation of the consent, personal data are deleted (by deleting the registration, participation in the Prize Game is simultaneously and automatically canceled).  Personal data are deleted within 1 month

Purpose of data processing	Legal basis for data processing	Controlled personal data	Duration of data processing
	the consent prior to its revocation.		following the completion of the Prize game.
Registration to the Prize Game, conducting the game with respect to the Winners.	<p>Consent by the participants (Section 6, (1), subsection a) of the General Data Protection Regulation).</p> <p>The consent can be revoked at any time. Revocation of the consent does not apply to the legality of data controlling based on the consent prior to its revocation.</p>	<p><u>Full name,</u>  <u>Instagram user name,</u>  <u>Instagram profile picture,</u>  <u>telephone number,</u>  <u>email address,</u>  <u>date of birth,</u>  <u>delivery address</u></p>	<p>In case of revocation of the consent, personal data are deleted (by deleting the registration, participation in the Prize Game is simultaneously and automatically canceled).</p> <p>Personal data are deleted within 1 month following the completion of the Prize game.</p>

**Data security:**

The Organizer shall protect the integrity of the concerned persons’ personal data by taking the adequate measures, especially against unauthorized access, alteration, forwarding, disclosure, deletion or destruction, as well as accidental destruction or damage and becoming unavailable due to the change of the applied technology. It is determined to ensure the protection of its clients’ personal data at the highest possible level, and is obliged to any security measure the cost/expenditure need of which, and the desired protection level are proportional.

With respect to data stored on Instagram and Facebook, data protection regulations of Instagram and Facebook are applicable.

**Rights related to data processing:**

The concerned person is entitled to revoke his/her consent at any time. Revocation of the consent does not apply to the legality of data controlling based on the consent prior to its revocation.

The concerned individual may request the Organizer the following:

- a) information on the processing of his/her personal data,
- b) correction of his/her personal data, as well as
- c) deletion or locking of his/her personal data - except for mandatory data processing.

The concerned individual is entitled to receive feedback from the Organizer as to whether his/her personal data are being controlled, and if such data controlling is in progress, then he/she is entitled to gain access to the personal data. In case if the provision of these information is refused, the Organizer shall inform the concerned individual in writing, which legal provision served as basis for the rejection of the request. In case of the provision of the information is rejected, the data controller shall inform the concerned

individual on the opportunities of legal remedy and application to the Authority.

The concerned individual is entitled to request correction of his/her personal, and the Organizer is obliged to carry out such correction without delay.

The concerned party is entitled to request deletion of his/her personal data, and the Organizer shall delete these personal data without unreasonable delay, if

- a) the processing of personal data is illegal;
- b) requested so by the Player (with respect to the revocation of the consent);
- c) they are deficient of faulty - and this situation cannot be legitimately remedied -, provided that such deletion is not excluded by the law;
- d) the purpose of data processing has been terminated or the deadline to store the data specified by the law has expired;
- e) it was so ordered by the National Data Protection and Freedom of Information Authority.

The Organizer shall inform the concerned individual regarding the actions taken upon his/her request without unnecessary delay, but not later than within 25 days as of the receipt of the request. If the concerned individual submitted his/her application electronically, the response shall also be given electronically, if possible, unless it was requested otherwise by the concerned individual. The Organizer shall provide the information, access and other action upon the request of the concerned individual free of charge. Requests can be submitted to the following address: dr. Attila Puskás, address: 1013 Budapest, Krisztina krt. 55.; Phone: 458-0561; email: [DPO@telekom.hu](mailto:DPO@telekom.hu).

Should the Organizer have well-founded doubts as to the identity of the natural person submitting the request, it may request further information necessary for the confirmation of the concerned individual's identity.

Right to submit complaint related to the data controlling and legal remedy:

In case of any complaint related to data controlling, the internal data protection officer must be contacted: dr. Attila Puskás, address: 1013 Budapest, Krisztina krt. 55.; Phone: 458-0561; email: [DPO@telekom.hu](mailto:DPO@telekom.hu). Furthermore, the Player may also submit his/her complaint to the National Data Protection and Freedom of Information Authority (postal address: 1530 Budapest, PO: 5., address: 1125 Budapest, Szilágyi Erzsébet fasor 22/c, Phone: +36 (1) 391-1400, fax: +36 (1) 391-1410, e-mail: [ugyfelszolgalat@naih.hu](mailto:ugyfelszolgalat@naih.hu), URL: <http://naih.hu>).

### **Other provisions**

With respect to this Rules of Game, provisions of Act CXII of 2011 on Informational Self-Determination and Freedom of Information, as well as provisions of GDPR shall be governing.

The data processors reserve the right to unilaterally modify these Rules at any time, with preliminary notification sent to the concerned parties.